Bloody Rondo

3.BLOODY RONDO is a Japanese adult visual novel developed and published by 3rdEye. The game's plot focuses on a high school student named Shinkurou who dreams of one day becoming a manga artist. When the sun sets, Shinkurou … Add to My Favorites; Anime [download]. In an alternate world, Shinkurou lives a double life as a high school student by day and a man in love with the club president, Luna Freed, by night..Q: Emit changes in Views Container when it's DataContext changes I have a viewmodel that is bound to a DataContext (custom). The model contains a collection of objects (CanvasItem). The model also contains a collection of views. I want to track changes in the views and when they change update the dataContext. I have tried this using the DataTriggers on the items and they work fine but the trouble with that approach is that if one of the items is dragged off the window then the trigger will fire which will of course throw an exception. I also tried using the PreviewValueChanged for each of the items but that just calls the functions on the individual items. I am not sure how to make the views container update the dataContext if the individual items change. I can use the ItemsSource to get updates in the views, but I do not know how to get them in the dataContext. Is there a way? A: I think your question is not fully defined. Are you talking about using some sort of MVVM framework? If so, what? If not, what are you using? If you are using something like MVVM, I would probably use the Dispatcher in the parent view. Something like this: